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| **Adding nice pictures to walls!** |
| **What we are going to do:** |
| Will teach how to add pictures to walls, carpet to just certain parts, and what ever the mind wants hehehe! |
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| **Get Going!** |
| Okay, make a room any size, mine is 512x512x256! Then put the grid on 8, and the hallow it out!  Apply any textures you want, I mainly use "Algiers" textures! ehhe!  Should have something like this!  http://web.archive.org/web/20050201004103/http://users.1st.net/kimberly/tutorial/posters&bla/room.jpg  Now lets put the grid on 2 units! and in the top view, zoom in really close to one of the walls! Then draw a box 2 units wide, and any size long and high! I also applied the texture "Algiers/[africamap\_1]" Like this:  http://web.archive.org/web/20040630082007/http://users.1st.net/kimberly/Tutorial/posters&bla/box.jpg  Drag it out to the front of you wall a little bit, and also align view w/it in the 3D view!:  http://web.archive.org/web/20050131200550/http://users.1st.net/kimberly/tutorial/posters&bla/dragged-out.jpg  Now while your box is selected, hit the "S" key or go to "Textures/Surface Inspector". We are going to align your texture up! so it fits nice and snug! When it opens, change what I have circled "red" to ".5" and ".5" both!  http://web.archive.org/web/20050131190523/http://users.1st.net/kimberly/tutorial/posters&bla/changeto5.jpg  Now it should look like this!  http://web.archive.org/web/20050131234009/http://users.1st.net/kimberly/tutorial/posters&bla/result.jpg  Hit "S" again and the "Surface Inspector" will leave, heheh!  Now just adjust the poster by bragging up and down till it fits what you want, but keep the same thickness!  -  Good Job so far, you can go get something to eat or drink now hahaha!  Okay back to work, drag your box back to your wall and "CSG Subtract it"  http://web.archive.org/web/20050131222853/http://users.1st.net/kimberly/tutorial/posters&bla/final.jpg ((Before))  ((After)) http://web.archive.org/web/20050131212248/http://users.1st.net/kimberly/tutorial/posters&bla/end.jpg  AND THERE YOU GO! A POSTER, YOU CAN DO THIS FOR TABLES OR ANYTHING, JUST POSTION AND SUBTRACT AND YOU ARE DONE!!!!!!!!! Compile run and have fun! |